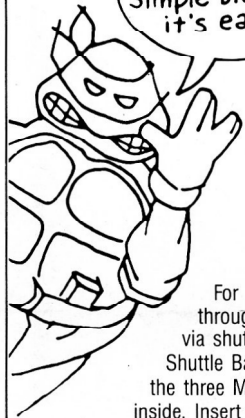


MINI MUTANTS™

TEENAGE MUTANT NINJA TURTLES

Kids, follow these simple blueprints, it's easy!



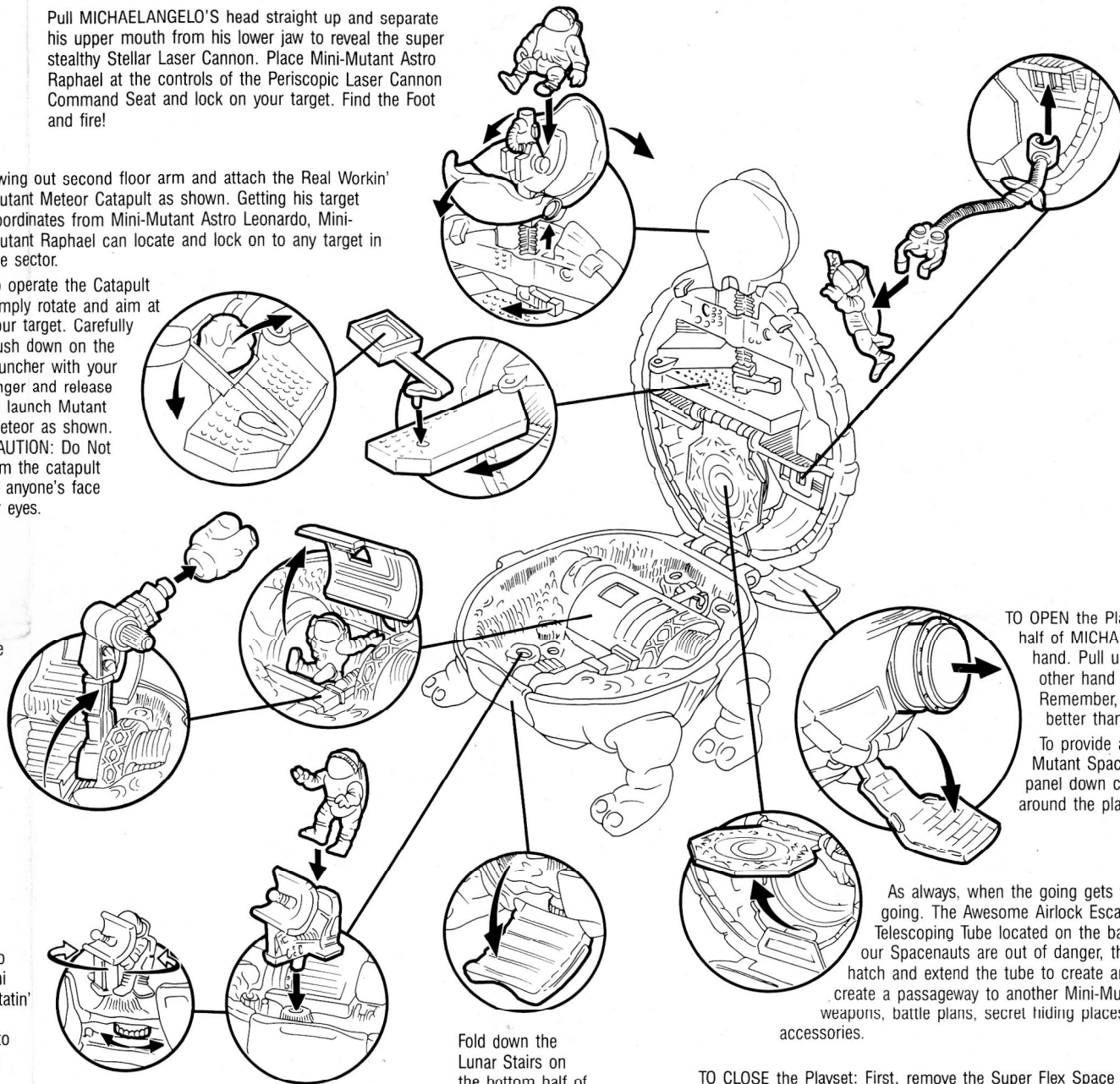
For intergalactic missions through Space, turtles travel via shuttle. Open the Saucy Space Shuttle Bay Door and insert any of the three Mini-Mutant Spacenauts inside. Insert the Super Flex Space Shuttle Arm into the shuttle. Then attach the Shuttle's gripper piece onto the Super Flex Space Shuttle Arm and you're ready to launch. The mission? To make space safe for pizza lovers everywhere!

Plug in the Real Rotatin' Radical Radar Dish into crater as shown. At the first sign of danger, Mini Mutant Astro Leonardo gets behind the Real Rotatin' Radical Radar Dish and scans the sector. If he locates anything, the Space Station gets ready to swing into action with some ferocious firepower.

Pull MICHAELANGELO'S head straight up and separate his upper mouth from his lower jaw to reveal the super stealthy Stellar Laser Cannon. Place Mini-Mutant Astro Raphael at the controls of the Periscopic Laser Cannon Command Seat and lock on your target. Find the Foot and fire!

Swing out second floor arm and attach the Real Workin' Mutant Meteor Catapult as shown. Getting his target coordinates from Mini-Mutant Astro Leonardo, Mini-Mutant Raphael can locate and lock on to any target in the sector.

To operate the Catapult simply rotate and aim at your target. Carefully push down on the launcher with your finger and release to launch Mutant Meteor as shown. CAUTION: Do Not aim the catapult at anyone's face or eyes.



TO OPEN the Playset: Firmly hold the bottom half of MICHAELANGELO'S head with the one hand. Pull up on the upper half with the other hand and raise it to a vertical position. Remember, two halves of a turtlehead are better than one!

To provide additional support for your Mini-Mutant Space Station, fold the back shell panel down completely as you play in and around the playset.

As always, when the going gets tough, our tough turtles get going. The Awesome Airlock Escape Hatch opens up to the Telescoping Tube located on the back of the upper shell. Once our Spacenauts are out of danger, they can escape through the hatch and extend the tube to create an additional play area, or to create a passageway to another Mini-Mutant playset. Exchange weapons, battle plans, secret hiding places, figures and other accessories.

TO CLOSE the Playset: First, remove the Super Flex Space Shuttle Arm and the Real Rotatin' Radical Radar Dish. Then fold all parts back into the playset and place all accessories and parts into the Space Control Center and carefully lower the upper shell. Watch your fingers, dudes!

Add a little extra challenge by trying to see how fast you can get the Space Station up and running and ready to launch the Mutant Meteor. It's T-minus ten and counting and everyone is watching you!

ASST. NO. 3430
STOCK NO. 3429
AGES 4 AND UP

Playmates®



WARNING:
CHOKING HAZARD-Small parts & Small ball.
Not for Children under 3 years.